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Teaching Using Tools and Means of Learning Math with the Support of Geogebra Software in Calculating the Angle between Two Lines in Space

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Abstract

Teaching using math tools and means with the support of GeoGebra software is one of the five important types of teaching to develop mathematical competence that the Mathematics General Education program offers in Vietnam. Currently, GeoGebra software has been introduced into teaching since 6th grade. Students have been exposed to and familiar with the command buttons, interface, and important features of GeoGebra software. Therefore, the way of teaching using math tools and means with the support of GeoGebra software in calculating the angle between two straight lines in space is a teaching method that meets the new situation of education. Teaching with the help of GeoGebra software helps students have an intuitive and vivid view. Students are more passionate and interested in knowledge, especially knowledge of spatial geometry. Our article focuses on surveying teaching using math learning tools and means with the help of GeoGebra software, giving the teaching process as well as teaching methods using tools and means to learn math with the support of GeoGebra software in calculating the angle between two lines in space.

Keywords: Tools and means for learning math, GeoGebra software, the angle between two lines in space, process, method.

1. INTRODUCTION

The 2018 Mathematical General Education Program in Vietnam clearly states that "Math content is usually logical, abstract, and general. Therefore, in order to understand and learn math, math programs in high schools need to ensure a balance between "learning" knowledge and "applying" knowledge to solve specific problems. In the process of learning and applying mathematics,

students always have the opportunity to use modern technological means and teaching equipment, especially electronic computers and calculators to support the process of performing, exploring, discovering knowledge, and solving mathematical problems". Also according to the 2018 General in Mathematics, Education Program $_{\mathrm{the}}$ educational objective is "Contributing to the formation and development of mathematical competence with the requirements: raise and answer questions when reasoning and solving problems; use reasoning, induction, and deductive methods to understand different ways of solving problems; establish a mathematical model to describe the situation, thereby providing a solution to the mathematical problem posed in the established model; implement and present the solution to the problem and evaluate the implemented solution, reflect the value of the solution, generalize to a similar problem; be able to use math learning tools and means in learning, discovering and solving math problems" (Vietnam Ministry of Education and Training, 2018).

According to the Mathematical General Education Program in 2018 in Vietnam, math forms and develops students' mathematical competence including the following core components: mathematical thinking and reasoning ability; mathematical modeling competence; ability to solve mathematical problems; mathematical communication competence; ability to use math learning tools and means. In teaching and developing capacity, the ability to use math learning tools and means is one of the most important competencies.

The ability to use tools and means of learning mathematics is shown in the following. Firstly, students know the names, effects, usage rules, ways of preserving common visual aids, and scientific and technological means (especially means of using information technology), for learning math. Second, students can use math learning tools and means, especially scientific and technological means, to explore, discover and solve math problems (in line with cognitive characteristics of different age groups).). Thirdly, students recognize the advantages and limitations of supporting tools and means to have a reasonable use. The ability to use math learning tools and means has many different components, such as skills in using calculator software, skills in using Microsoft Excel software, etc. However, we realize that one of the important skills is the skill of using GeoGebra software. The main features of GeoGebra can be mentioned as simulating mathematical graphs of algebra, geometry, and spreadsheets, supporting drawing tools in math, fast and accurate execution, easy to use, and common in the learning process. GeoGebra software is one of the important math learning tools of the high school program, especially now GeoGebra software has been taught since grade 6. The application of GeoGebra software in teaching math in general

and spatial geometry in particular helps learners promote their ability to use math tools and means and be active in learning activities.

In the world, there have been many researches on the use of mathematics learning tools and means such as Asmin et al (2019) in the article "Development of Mathematics learning tools through GeoGebra -Aided problem based learning to improve solving capability capability" Mathematical problems of high school students"; Yismaw Abera Wassie & Gurju Awgichew Zergaw (2019) in the article "Some of the Potential Afferdances, Challenges and Limitations of Using GeoGebra in Mathematics Education"; Natalija Budinsky et al (2018) in the article "Ideas for using GeoGebra and Origami in Teaching Regular Polyhedrons Lessons"; Lal Kumar Singh (2018) in "Impact of Using GeoGebra Software on Students' Achievement in Geometry: A Study at Secondary Level"; Elena Semenikhina & Marina Drushlyak (2014) in "Computer Mathematical Tools: Practical Experience of Learning to use them"; Masniladevi et al (2017) in the study "Teachers' ability in using math learning media"; Kristof De Witte et al (2014) in the publication "Application of GeoGebra in Stereometry teaching"; Natalya V.Rashevska et al (2020) in the article "Using augmented reality tools in the teaching of two-dimensional plane geometry"; Serpil Yorganci et al (2018) in the paper "A study on the views of graduate students on the use of GeoGebra in mathematics teaching".

In Vietnam, there are also some authors who do research on teaching spatial geometry in grade 11 as well as dynamic geometry software, for example, Nguyen Thanh Hang (2018) with his master's thesis "Teaching quadratic functions in high school from a modeling point of view with GeoGebra software"; Dang Van Bieu (2016) with his master's thesis "Using Geometer's Sketchpad software in teaching the topic of circles, 9th-grade geometry"; Nguyen Hoang Bich (2013) with master's thesis "Using Geometer's Sketchpad software as a support tool in teaching, learning, solving some problems on functions and graphs"; Luu Hong Nhung (2016) with master's thesis "Using Geometer's Sketchpad software in teaching geometry theorems in grade 8"; Hoang Thuy Nguyen (2010) with the master's thesis "Research on the use of Cabri 3D software by teachers in teaching 9th-grade spatial geometry in the chapter of parallelism and perpendicular relations in high school (advanced level)"; Dang Thi Bich Ngoc (2015) with a master's thesis "Using Cabri 3D software in teaching and exploring spatial geometry in grade 12, basic level, high school math"; Nguyen Thi Phuong (2020) with her master's thesis "Designing exploratory teaching situations in the topic of circular blocks - geometry 12 with the support of GeoGebra software".

With the above surveys, we found that the topic of teaching using mathematical tools and means with the support of Geogebra software in calculating the angle between two lines in space is necessary, still new and no

one has studied it. Therefore, our paper will focus on this topic. The article focuses on answering two questions:

1. How is the teaching process using tools and means of learning math with the support of GeoGebra software in calculating the angle between two lines in space?

2. How do we teach using tools and means of learning math with the support of GeoGebra software in calculating the angle between two lines in space?

2. LITERATURE REVIEW

2.1. Teaching process using math tools and means with the support of GeoGebra software in calculating the angle between two lines in space

Step 1: Consider and determine the ability to use math tools and means with the support of GeoGebra software in calculating the angle between two lines in space

Not all problems of calculating the angle between two lines in space can be used by GeoGebra software. Therefore, we need to consider and determine the ability to use mathematical tools and means with the support of GeoGebra software in the problem of calculating the angle between two lines in space. Only problems that apply the support of GeoGebra software can we apply this teaching process.

Step 2: Use tools and means to learn math with the support of GeoGebra software to calculate the angle between two lines in space

We need to detect the moving and the fixed elements of the problem, as well as the relationship between the conclusion and the hypothesis. From there, we use tools and means of learning math with the support of GeoGebra software to calculate the angle between two lines in space.

Step 3: Solve the math

We use the method of synthetic geometry to prove and calculate the angle between two lines in space. We need to know how to apply proficiently the methods of calculating the angle between two lines in space.

Step 4: Draw conclusions

From the solution of the problem, based on the data of the given problem and the obtained results, we will calculate the angle between two lines in space.

Step 5: Deepen the solution (if any)

Find other solutions, expand the problem to a more general problem, find the problem similar to the original problem, find the inverse problem, etc. Deepening the solution is not always possible, but when done, it will give us a meaningful pedagogical result that helps students develop thinking.

2.2. Teaching method using mathematical tools and means with the support of GeoGebra software in calculating the angle between two lines in space

Example 1

Given pyramid S.ABCD whose base ABCD is a square with center O, with each side equal to 5, SA is perpendicular to the base and $SA = 5\sqrt{3}$. Calculate the approximate angle between the two lines SB and AC?

	Teacher's activities	Student activities
Step 1	: Consider and determine the abili	ty to use math tools and means with the support of GeoGebra
softwa	re in calculating the angle between	two lines in space
- The	knowledge of calculating the angle	between two - Students absorb and listen
mathen	natical tools and means with the suppo	ort of GeoGebra
softwar	e.	
Step 2:	Use math tools and means with the	e support of GeoGebra software to calculate the angle between
two lin	es in space Shaper	Stong
rical	Shapes	Steps
order		II
1	📩 Settings	Select the object right click select
		Settings
		- Select the color icon.
		Color
		The shares the scheme of the shirest
		to change the color of the object.
2		- Select the box
	Input	Input
		Enter $A(0, 0, 0)$
		B(0, -5, 0)
		C(5, -5, 0)
		D(5,0,0)
		S(0,0,5sqrt3)
3	N	- Select the icon
	Polygon	Polygon
		Chasse 4 points 4 P. C. and D in turn to form a
		square ABCD.
		- Choose 3 points S, A, and B respectively to form
		a triangle SAB.
		- Choose 3 points <i>S</i> , <i>B</i> , and <i>C</i> respectively to form
		a triangle SBU. Choose 3 points $S_{-}C_{-}$ and D respectively to form
		a triangle SCD.
		- Choose 3 points S, A, and D in turn to form a
		triangle SAD.

4	•		- Select the icon
	Seament		Segment
	•		
			- Click on point A and point C to form a line
			segment AC.
			- Click on point B and point D to form a line
			segment BD.
-	_		
5			- Select the icon
	Intersect		<u>Intersect</u>
	1		- Click to select the line segments AC and BD or
			click at the intersection of AC and BD to form
			point O.
6	•		- Select the icon
Ŭ	 Midpoint or Center 		Midpoint or Center
	•		interpoint of contor
			- Click to select the SD line to make it appear
			midpoint I of SD.
7			- Select the icon
	Segment		Segment
	• Oogmont		- Click on point O and point I to form a straight
			line OI.
8	1		- Select the icon
	Jack Line		Line
			- Click on point O and point I to form a line j
			passing through two points <i>O</i> , <i>I</i> .
			- Click on point A and point C to form a line k
			passing through two points A and C.
0			Colort the command input has
5	Input		- Select the command input bar
	mput		- Enter $Anglo(i, b)$
	Populta	abtained on the CooCobr	a coftware interface
	nesuits	s ceodebi	
		• /	
		\times / : \ V	
		1 and 1	
10			The moult obtained on the Dimber and 1
10	$\alpha = Goc(i, k)$		angle of the two lines SB and AC
			angle of the two mes of allu AC.
	→ 69.3°		
	(0.5.5	41-141	Otra Janet a attestet an
11	Teacher's ac	tivities	Student activities
11	- 10 calculate the angle betw	veen two lines SB and	- Students absorb and listen.
	AU, we must construct a lin intersect AC So on the line	AC we have point A	
	noint C and mid point O of	AC, we have point A ,	
	and point C if we build line	a narallel to SR we	
	"hardly" find the relationsh	n angle between two	
	lines SB and AC Meanwhil	e, from point O we	
	build a line <i>OI</i> parallel to <i>S</i>	B, then <i>OI</i> is the	
	median of triangle SBD, ma	king it easy to find	
	the solution to the problem	Now the angle	
	between the two lines SB and	nd AC is the angle	
	between the two lines OI an	d AC.	
	$(\bar{S}B \ AC) = (\bar{O}I \ A$	C) = AOI	
	(3B,AC) = (0I,A)		

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12	Let's check the angle $ AOI $	$\alpha = \text{Goc}(A, O, I)$
		→ 69.3°
		The verification results show that the angle of two lines SB and AC is close to $69,3^{\circ}$.
	Step 3: Solve the mat	h problem
	Teacher's activities	Student activities
Please solv	e the problem	• Let <i>I</i> be the midpoint of <i>SD</i> . Then <i>OI</i> is the median of triangle <i>SBD</i> , so we infer <i>OI</i> / / <i>SB</i> · From that: $(\overline{SB}, AC) = (\overline{OI}, AC) = \overline{AOI}$ Considering triangle <i>SAB</i> right angled at <i>A</i> , we have: $SB^2 = SA^2 + AB^2$ $\widehat{U} SB^2 = (5\sqrt{3})^2 + 5^2$ $\widehat{U} SB = 10$ Consider triangle <i>SBD</i> whose <i>OI</i> is the median: $OI = \frac{SB}{2} = \frac{10}{2} = 5$ Considering triangle <i>SAD</i> right angled at <i>A</i> , we have: $SD^2 = SA^2 + AD^2$ $\widehat{U} SD^2 = (5\sqrt{3})^2 + 5^2$ $\widehat{U} SD = 10$ $AI = \frac{SD}{2} = \frac{10}{2} = 5$ (Since <i>AI</i> is the median in right triangle <i>SAD</i> .) $AO = \frac{AC}{2} = \frac{5\sqrt{2}}{2}$
		Considering triangle AOI, we have: $AI^2 = OI^2 + OA^2 - 2OI.OA.\cos AOI$ $\hat{U} \cos AOI = \frac{\sqrt{2}}{4}$ $\hat{U} AOI \gg 69.3^\circ$
	Step 4: Draw conc	lusions
- From the found on th of GeoGebi solution for	e solution to the problem in step 3 and the results he math learning tools and means with the support a software in step 2, would you please tell me if the r the given problem is correct?	So $(\overline{SB}, AC) = AOI \gg 69, 3^{\circ}$ - The results of the solution of the problem by the mathematical method completely coincide with the results found on the math learning tools and means with the support of GeoGebra software, so the problem solution given is completely correct.
- The use of support of angle betw solution of operations of GeoGet mathemati is complete with the so are wrong	f tools and means of learning mathematics with the GeoGebra software in the problem of calculating the een two lines in space has the effect of verifying the f the problem. If by steps and precise modeling on math learning tools and means with the support or a software, we get the same results as the ical solution, then we say the mathematical solution ely correct. Conversely, if the results do not coincide olution by mathematical methods, it proves that we in our argument and proof.	- Students absorb and listen.

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Step 5: Deepen the soluti	ion (if any)
Teacher's activities	Student activities
 To find the angle between two lines SB and AC, we construct a parallelogram SBAE, so SE is parallel and equal to AB, deducing that SE is parallel and equal to CD. Hence SEDC is a parallelogram and I is the mid point of SD, so I is also a mid point of EC. On the other hand, O and I are the midpoints of BD and SD respectively, so OI is the median of triangle SBD, so OI is parallel to SB and AE. Now the angle between the two lines SB and AC is also the angle between the two lines (SB, AC) = (AE, AC) = EAC So, in addition to constructing the shape from point O, we 	- Students absorb and listen.
can also construct the shape from point A on line AC and parallel to SB .	
$(\bar{S}B, AC) = (\bar{A}E, AC) = EAC$ We will calculate the angle EAC	D
We have $CD \wedge AD$ ($ABCD$ is a square) $CD \wedge SA$ (Because $SA \wedge (ABCD)$)	
In the (SAD) plane, $ADI SA = A$ $P CD^{(SAD)}$ But $BDI (SBD)$	
Considering triangle SAD right angled at A, we have: $SD^2 = SA^2 + AD^2 = (5\sqrt{2})^2 + 5^2$	
$SD = SA + AD = (5\sqrt{3}) + 5^{2}$ $\hat{U} SD = 10$ $ID = \frac{SD}{2} = \frac{10}{2}$ (Because <i>I</i> is the midpoint of <i>SD</i>) Considering triangle <i>ICD</i> right angled at <i>D</i> , we have: $IC^{2} = ID^{2} + CD^{2} = 5^{2} + 5^{2} = 50$	
$\dot{U} IC = 5\sqrt{2}$	$F_{\rm constant} = F_{\rm constant}$
We have: $EA = SB = \sqrt{SA^2 + AB^2} = \sqrt{(5x)^2}$	$\frac{1}{\sqrt{3}^{2}+5^{2}}=10^{\text{ và }}AC=5\sqrt{2}$
Considering triangle EAC , we have:	

$EC^2 =$	$EA^2 + AC^2 - 2.EA.A$	C.cos SAC	
Û (10~	$\sqrt{2}^2 = 10^2 + (5\sqrt{2})^2$ -	$2.10.5\sqrt{2.\cos^2}$	ĒAC
Û ĒA	$C \gg 110, 7^{\circ}$		
The angle 1 180° -	between the two lines must be act $110,7^{\circ} = 69,3^{\circ}$	ute, so the angle betw	een the lines SB and AC is close to
- The teach	er gives a problem similar to the	following	- Students think and find the solution to the
Example 2 Given a reg a square y midpoint o lines AC ar	2 gular quadrilateral pyramid, S.A with center O, sides equal to f side CD. Calculate the approx d SI.	BCD whose base is 3, $SO=4$, I is the imate angle of two	рголеш.
Numeri	Shapes		Steps
cal order			
1	Input		- Select the box Enter $A(0,0,0)$
			B(0, -3, 0)
			D(3, 0, 0)
			S(1.5, -1.5, 4)
2	Þ Polygon		- Select the icon Polygon
			 Choose 4 points A, B, C, D in turn to form a square ABCD. Choose 3 points S, A, B respectively to form triangle SAB. Choose 3 points S, B, C respectively to form triangle SBC. Choose 3 points S, C, D respectively to form triangle SCD. Choose 3 points S, A, D respectively to form triangle SAD.
3	🥕 Segment		 Select the icon Click on point A and point C to form a line segment AC. Click on point B and point D to form a line
4			- Select the icon
			- Click to select the line segment AC and BD or click the intersection position of AC and BD to form point O .
5	(Ī⊐ Rename		- Right click select
	.7		Rename - Rename the intersection of AC and BD to point O.
6	🖍 Segment		- Select the icon Segment - Click on point S and point O to form a line segment SO.
7	• Midpoint or Center		- Select the icon Midpoint or Center - Select the line segment <i>CD</i> so that it appears midpoint <i>I</i> .

8	t ∏ ⊐ Đổi tên	- Right click select Rename - Rename the midpoint of <i>CD</i> to point <i>I</i>					
9	Parallel Line	- Select the icon Parallel Line					
		- Select point I and line segment AC to form a line k passing through point I and parallel to AC .					
10	Line	- Select the icon Line - Choose 2 points S and M to form a straight line					
		<i>l</i> .					
11	Input	- Select the command input bar Input - Enter Angle(k, l)					
12	$\alpha = \text{Goc}(k, l)$	The result obtained on <i>the Display area</i> is the angle of the two lines <i>SI</i> and <i>AC</i> .					
	→ 75.62°						
Let <i>H</i> be th Consider to	Let H be the midpoint of AD						
т. <i>т</i> .т.							
P IH ($\overline{A}C,S$	$SI = (\overline{I}H, SI) = SIH$						
IH = -	$\frac{AC}{2} = \frac{3\sqrt{2}}{2}$						
OH =	$\frac{CD}{2} = 1,5$						
Considering	g triangle SOH right angled at O , we have:	72					
SH =	$SH = \sqrt{SO^2 + OH^2} = \sqrt{4^2 + (1,5)^2} = \frac{\sqrt{73}}{2}$						
DSOR	$DSOH = DSOI \Rightarrow SH = SI = \frac{\sqrt{73}}{2}$						
Considering	g triangle <i>SHI</i> , we have:						
$SH^2 =$	$SI^2 + HI^2 - 2SI.HI.\cos SIH$						
Û <i>SI</i> F	<i>H</i> » 75,62°						
Vậy (ĀC	$(\overline{I}H,SI) = (\overline{I}H,SI) = SIH \gg 75,62$	2°					

3. PEDAGOGICAL EXPERIMENT

3.1. Organization of pedagogical experiments

- The pedagogical experiment was conducted at Duong Van Thi high school (Thu Duc city) in the school year 2021-2022.

- Experimental period: From January 15, 2022, to March 30, 2022.

- Experimental class: 11A1 including 49 students. Math teacher: Nguyen Huynh Nam.

- Control class: 11A7 including 47 students. Math teacher: Nguyen Huynh Nam.

We designed lesson plans and implemented the teaching content "Calculating the angle of two planes" for both classes. For the experimental class, the teacher will teach according to the lesson plan "Developing capacity to use tools and means of learning mathematics through teaching spatial geometry in grade 11 with the support of GeoGebra software". For the control class, the teacher will teach according to the program distribution. The given spatial geometry problems must ensure the following contents:

- Clearly define the key knowledge and skills to be achieved.

- Arrange to suit learning time and general knowledge level of students.

- Activities in the teaching process must help students develop their ability to apply, explore and discover tools and means of learning mathematics through teaching spatial geometry in grade 11 with the support of GeoGebra software.

3.2. Quantitative assessment

To test the feasibility and evaluate the effectiveness of the cases, we gave the experimental class and the control class a 45-minute test. Quantitative analysis is based on test results.

Based on the student's expressions of change during the lessons and tests, we have noticed the following.

Table	3.1.	The	freque	ency	distrib	ution	table	of	\mathbf{the}	mean	scores	of	\mathbf{the}	45-
minut	e tes	t aft	er the	expe	eriment	of th	ne exp	erir	nent	al clas	s and	the	con	trol
class (S	Source	e: Autł	nor)											

THE MEAN SCORES 11A1		11A7	Total
	(Experimental)	(Control)	
5.0	0	2	2
5.5	0	4	4
6.0	2	5	7
6.5	5	6	11
7.0	7	7	14
7.5	8	8	16
8.0	9	7	16
8.5	7	5	12
9.0	6	3	9

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9.5	4	2	6
10	1	0	1
Total	49	49	98

We conduct a test of the normal distribution for the sample set which is the average score of the first semester of both experimental and control classes. As a result, we get the following graph:



control classes (Source: Author)

We find that the distribution graph is bell-shaped (Figure 1). Distributions of this form are called "Normal distributions". So we continue to study this sample.

From Table 3.1, we obtain a graph of the frequency distribution of Math scores of the two experimental and control classes in the first semester of the school year 2021-2022 as follows:



Figure 2. The graph shows the frequency distribution of 45-minute math test scores after the experiment of the experimental and control classes (Source: Author)

From chart 2, it can be seen that the heights of the score columns and the distribution of scores of the two classes do not have much difference. The scores of the experimental class range from 6.0 to 10 points and focus mainly from 7.0 to 9.0 points. The scores of the control class range from 5.0 to 9.5 points and most of them are in the range of 5.5 to 8.5 points.

Table 3.2. Table of specific parameters of statistics about the average score of
45-minute math test after the experiment of two classes (Source: Author)

			,	,
	Class	Mean	Variance	Standard Deviation
Scores	Experimental	7.898	1.010	1.0051
	Control	7.235	1.366	1.1686

From Table 3.2, we have:

- The average score of the 45-minute test of the experimental class in the first semester is 7.898 points.

- The average score of the 45-minute test of the control class in the first semester is 7.235 points.

- The standard deviation and variance of the control class are higher than that of the experimental class, showing that the dispersion of scores around the mean of the control class is higher than that of the experimental class. We conduct a T-test (Table 3.12) to accurately assess the difference or equivalence between the mean scores of the two classes. We test the following two hypotheses with significance level $\alpha=0,05$.

 H_0 : "The average score of the 45-minute math test of the experimental class and the control class is similar".

 H_1 : "The average score of the 45-minute math test of the experimental class is higher than that of the control class".

Independent Samples Test												
Levene's Test for Equality of Variances					t-test for Equality of Means							
		F	Sig.	t	df	Sig. (2- tailed)	Mean Difference	Std. Error Difference	95% C Interv Diff	onfidence ral of the erence		
									Lower	Upper		
ĐĐiểm	Equal variances assumed	1.279	.261	3.012	96	.003	.6633	.2202	.2262	1.1004		
ÐĐiểm	Equal variances not assumed			3.012	93.898	.003	.6633	.2202	.2261	1.1005		

Table 3.12. The average T-test table of the average score of the 45-minute math test of the experimental and control classes in SPSS (Source: Author)

- Levene test has a value of $Sig. = 0,261 > \alpha = 0,05$, so the variance of the two classes, although there is a difference, is not significant, and should be considered equivalent, using Independent sample T-test results corresponding to the case that the equal variances of two classes are assumed. - By Independent sample T-test, we see that $Sig.(2-tailed) = 0,003 < \alpha = 0,05$, so hypothesis H_0 is rejected, accepting hypothesis H_1 . Therefore, the mean score of the experimental class is higher than that of the control class at the 5% level of significance.

Thus, by the method of testing between classes with equivalent academic abilities, I found that the experimental class after being taught with an experimental lesson plan uses math tools and means with the support of GeoGebra software, the test results are better and the student's performance in the learning process changes in a positive direction. It can be seen that the experimental situations applied to the experimental class are completely feasible and achieve certain effectiveness in teaching.

4. CONCLUSION

Teaching using math learning tools and means with the support of GeoGebra software in general and teaching using math learning tools and means with the support of GeoGebra software in calculating the angle between two lines in space in particular, are modern teaching methods. This method is associated with the application of information technology to help learners have an intuitive, vivid view, connecting theory, and application to problemsolving. Thanks to the features of dynamic geometry software, GeoGebra software helps teachers move shapes to different states. Students can see the connection between the problem and the solution. Students when learning with the GeoGebra software tool showed more interest and understanding of the lesson. Compared with the traditional teaching method of blackboard and white chalk with traditional teaching tools such as rulers, compasses, etc., the teaching method using GeoGebra tools helps students understand the lesson better. Lectures are more engaging for students. In addition, teaching using math learning tools and means with the support of GeoGebra software is one of the five types of teaching to develop mathematical competence. Therefore, this teaching method needs to be studied further.

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